## <u>Level 3</u> umpire Syllabus

### Required study:

The Umpires Companion
Cricket Scoring - Getting started

The MCC Laws of Cricket 2000 code 4th edition 2010



The syllabus comprises the Laws of Cricket together with any amendments and/or experimental Laws; and the most recent edition of The Umpires Companion.

#### **Competency:**

At <u>Level 3</u> umpires are expected to be competent to officiate in first-grade Senior club cricket.

In addition to the details contained for **Level 2**, umpires at this level should know:

All methods of dismissal; Laws 30 - 39

How a batsman can be dismissed off a No-ball or Wide

How runs can be scored when a batsman is dismissed

How a substitute can cause a dismissal and how and if any runs can be scored

What occurs if a batsman retires and the circumstances that may permit him to resume his innings

#### Umpires should also know:

How to present themselves and assume the responsibilities of an umpire

Their responsibilities to match authorities, the groundsman, their umpiring colleague and to the scorers

How and when to communicate to their umpiring colleague

How and when to communicate to the scorers and to wait for acknowledgement of **each** separate signal

What constitutes a completed innings

What is required if mistakes in scoring occur

How a result can be achieved

The Reporting procedures

How and when to award a match to the non-offending side

How and when Penalty runs may be awarded for an offence by either side

#### **Eligibility:**

Before being eligible to sit this examination, candidates must have a history of umpiring at club level for at least one season.

#### **Examination is in two parts:**

This may be taken as an oral or written examination as detailed below.

Recognising that each association has its own Playing Conditions, this examination has two component parts:

**Part 1: NZCUSA component:** .......64 marks required out of the available 80 marks.

Part 2: Local component: ......16 marks required out of the available 20 marks.

Candidates must achieve a minimum of 80% of the marks across both components to achieve a pass mark.

# <u>Level 3</u> umpire syllabus NZCUSA component

Module	1 (57 slides)		Module 5	(84 slides)	
Pre-Law	Spirit/Conduct/Qualities/Dre	ess/Equipment	Law 6	The bat	1 – 8 (all)
Law 3	The umpires	1 – 7 & 10 - 15	18	Scoring runs	1 – 12 (all)
4	The scorers	1 – 3 (all)	21	The result	1 – 10 (all)
42	Fair and unfair play	2	13	The follow-on	1 – 3 (all)
27	Appeals	1 – 9 (all)	19	Boundaries	1 – 6 (all)
			32	Caught	1 – 5 (all)
Module 2 (47 slides)		26	Byes and Leg-byes	1 – 3 (all)	
Law 7	The pitch	1 – 5 (all)	41	The fielder	4
9	The creases	1 – 4 (all)	42	Fair and unfair play	17
3	The umpires	8 & 9			
10 Preparation and maintenance of playing area		Module 6	(59 slides)		
		1 – 8 (all)	Law 8	The wicket	1 - 3 & 5
11	Covering the pitch	1 – 4 (all)	28	The wicket is down	1 – 4 (all)
17	Practice on the field	1 & 2 (all)	29	Batsman out of his ground	1 – 3 (all)
41	The fielder	6	31	Bowled	1 & 2 (all)
42	Fair and unfair play	11 - 14	35	Hit-wicket	1 & 2 (all)
			38	Run-out	1 – 5 (all)
Module	3 (84 slides)		18	Runs scored	10
Law 5	The ball	1 – 5	24	No-ball	4
20	Lost-ball	1 – 4 (all)	42	Fair and unfair play	15 & 16
22	The over	1 – 5	39	Stumped	1 – 3 (all)
24	No-ball	1 – 3 & 6 – 15			
23	Dead-ball	1 – 5 (all)	Module 7	(62 slides)	
25	Wide-ball	1 – 8 (all)	Law 9	The creases	1 – 4 (all)
33	Handled-the-ball	1 – 4 (all)	24	No-ball – the feet - Mode	1 & 5
34	Hit-the-ball-twice	1 – 6 (all)	36	LBW	1 – 3 (all)
42	Fair and unfair play	3, 6 – 8 & 17			
			Module 8	(51 slides)	
Module 4 (74 slides)			Law 12	The innings	1 – 5 (all)
Law 1	The players	1 – 4 (all)	14	Declarations and Forfeitures	1 – 3 (all)
2	Substitutes and Runners	1 – 10 (all)	15	Intervals	1 – 11 (all)
40	The wicket-keeper	1 – 6 (all)	16	Start / Cessation of play	1 – 11 (all)
41	The fielder	1 – 3 & 5 - 8			
42	Fair and unfair play	1, 4 & 5, 9 & 10, 18	Module 9	(44 slides)	
31	Timed-out	1 & 2 (all)	Post-Law	Umpire's duties & obligations	
21	The result	3		The reporting procedures	
37	Obstructing-the-field	1 – 6 (all)		Penalty runs procedures etc	
18	Scoring runs	10		Code of Conduct reports	
				Match reports	
				Law revision	